# Exploring Open Source GIS Programming

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#### When to write a program

- When you expect your tool to have multiple uses and/or multiple iterations
- Something new or different that has to be fast, precise, accurate, reliable
- Need to match the user's model

#### When to write a program



#### What is open source?

- Usually free to use
- Code base publicly available, public encouraged to contribute
- Can just use it, or also write code to make it better or fit your application
- Open source is not the same as open data

#### When to use open source

- When the overhead of acquiring expensive tools is high
  - Ideal for community groups
- When you don't want to explain what you're doing or ask for permission to do a unique project
- When you need to know how everything works

#### **Community GIS Examples**

#### There are no route to any shelter





#### Do you need maps?

Are you embroiled in an cartographic dispute? Do you disagree with the official version of your geography?..

This community began as the <u>Grassroots Mapping project</u>, an effort to produce Do-It-Yourself satellite imagery <u>with balloons and kites</u>, most notably during the **2010 BP oil spill.** We are now broadening our scope to explore new inexpensive and community-led means to measure and explore environmental and social issues

# Programming in open source

#### **Benefits**

- Full control if desired
- Structure for collaboration
- Richer toolbox
- Multi platform
- Programming skills you will develop have broad application

#### Disadvantages

- Time & cost to learn and maintain development environment
- Requires more general purpose programming skills

### **Open source GIS tools**

- GRASS Desktop GIS
- QGIS Desktop GIS
- PostGIS Spatial relational database management system +
- OpenStreetMap Open spatial data

Bonus: they all play well together!

#### GRASS





#### **Quantum GIS**



#### Toggles the editing state of the current layer

#### PostGIS



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### OpenStreetMap: open data



### OpenStreetMap: open data



#### OpenStreetMap: open data



## Example App: Curb ramp inventory

- Task: Create a mobile-friendly website that can be used by volunteers to do a curb ramp inventory
  - Free or very low cost
- Tools:
  - PostGIS
  - CartoDB
  - OpenLayers
  - HTML, javascript, jQuery, CSS

## Step 1: Prepare dataset

- We had previously generated a walkway network from a street centerline file that included crosswalks, but what we needed was corners
- So, how do you turn this:



... into this?

... without ArcGIS?

## Step 1: Prepare dataset

- Answer: With PostGIS!
- PostGIS not only manages your spatial data, it can run a number of really useful spatial functions very quickly
- All you have to do is write up some SQL
- ...and reuse it whenever you want!

#### 7.8. Spatial Relationships and Measurements

- ST\_Area Returns the area of the surface if it is a polygon or multi-polygon. For "geometry" type area is in SRID units. For "geography" area is in square meters.
- $\ensuremath{\mathsf{ST}}\xspace_{Azimuth}$  Returns the angle in radians from the horizontal of the vector defined by pointA and pointB
- ST\_Centroid Returns the geometric center of a geometry.
- ST\_ClosestPoint Returns the 2-dimensional point on g1 that is closest to g2. This is the first point of the shortest line.
- ST\_Contains Returns true if and only if no points of B lie in the exterior of A, and at least one point of the interior of B lies in the interior of A.
- ST\_ContainsProperly Returns true if B intersects the interior of A but not the boundary (or exterior). A does not contain properly itself, but does contain itself.
- ST\_Covers Returns 1 (TRUE) if no point in Geometry B is outside Geometry A. For geography: if geography point B is not outside Polygon Geography A ST\_CoveredBy - Returns 1 (TRUE) if no point in Geometry/Geography A is outside Geometry/Geography B
- ST\_Crosses Returns TRUE if the supplied geometries have some, but not all, interior points in common.
- ST\_LineCrossingDirection Given 2 linestrings, returns a number between -3 and 3 denoting what kind of crossing behavior. 0 is no crossing.
- ST\_Disjoint Returns TRUE if the Geometries do not "spatially intersect" if they do not share any space together.
- ST\_Distance For geometry type Returns the 2-dimensional cartesian minimum distance (based on spatial ref) between two geometries in projected units. For geography type defaults to return spheroidal minimum distance between two geographies in meters.
- ST\_HausdorffDistance Returns the Hausdorff distance between two geometries. Basically a measure of how similar or dissimilar 2 geometries are. Units are in the units of the spatial reference system of the geometries.

### Step 1: Prepare dataset

- SQL is easy to learn
- PostGIS/PostgreSQL has great documentation and a broad user base
- This code creates a new table, then does an inner join of the crosswalk segments, using the function ST\_StartPoint() to get the geometry of the point where the second of two touching crosswalks begins
- Finally, it brings in street names from a related table to give you a corner of X street and Y way

```
create table public.corner_pts (
6
        id serial primary key,
        intersection_id bigint,
        fm_bearing int,
10
        st_left_id bigint,
11
        st_right_id bigint,
12
        st_left_name text,
        st_right_name text,
13
14
        alignment text,
15
        the_geom geometry
16
    );
17
18
    INSERT INTO public.corner_pts (intersection_id, fm_bearing,
19
        st_left_id, st_right_id, alignment, the_geom)
20
    SELECT DISTINCT
21
        c1.to_end_id as intersection_id,
22
        c1.fm_bearing,
23
        c1.to_join_id as st_left_id,
        c1.street_seg as st_right_id,
24
25
        c1.alignment,
26
        ST_StartPoint(c1.the_geom)
27
    FROM public.corners c1, public.corners c2
    where (c1.street_seg= c2.to_join_ID ---and c1.to_end_id=39265
28
29
    );
30
  update public.corner_pts set st_right_name = s.full_name
31
32 from public."Streets_pdx" s
33 where st_right_id = s.localid;
34
    update public.corner_pts set st_left_name = s.full_name
35
36
    from public."Streets_pdx" s
    where st_left_id = s.localid;
37
```

## **Creating SQL for PostGIS**

Write your code in a text editor of your choice and paste it in the query window, or use the Graphical Query Builder

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## Step 2: Host the data

- There are many ways to display geographic data online, though you have two main options:
  - Tile your data or otherwise turn it into images
  - Host the data itself, making it truly interactive
  - With either, you can host data in the cloud or on your own web server
- Though affordable and easy open source options like MapBox & TileMill could provide some interactivity, a new tool called CartoDB was recently released that offered us exactly what we needed
- CartoDB = PostGIS in the cloud





#### **CartoDB web interface**

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# Step 3: Choose a web mapping library

#### OpenLayers

Leaflet

#### OpenLayers: Free Maps for the Web

Home Extensions Repository API Docs

m odest Maps is a small, extensible, and free library for designers and developers who want to use interactive maps in their own projects. It provides a core set of features in a tight, clean package with plenty of hooks for additional functionality.

A Modern, Lightweight Open-Source JavaScript Library for Interactive Maps by <u>CloudMade</u>

# Step 3: Choose a web mapping library

- I chose OpenLayers, since I was familiar with an example for mobile devices with most of the functionality I needed -- included start up HTML, javascript, jQuery, and CSS
- OpenLayers is powerful and well-established, but Leaflet or other libraries may have worked well too





# Step 4: Try to make it all work together

- Telling OpenLayers how to talk to CartoDB
  - Map no examples

```
var cartoDB = new OpenLayers.Layer.Vector("Corners", {
   projection: gg,
   strategies: [new OpenLayers.Strategy.BBOX(),
        new OpenLayers.Strategy.Refresh({interval: 60000, force: true})],
       protocol: new OpenLayers.Protocol.Script({
       url: "http://pdxmele.cartodb.com/api/v2/sql",
        params: ·
            q: "select * from corners where evaluated is null",
            format:"geojson"
        },
        format: new OpenLayers.Format.GeoJSON({
            ignoreExtraDims: true
        }),
        callbackKey: "callback"
   })
}):
```



+





#### Ask for help!

# Step 4: Try to make it all work together

#### • Data

- Populating forms
- Sending forms
- Ask for help!



#### <script>

//this function sends the form info to CartoDB
function processCornerForm() {

//grab the information from the form
var id = document.getElementById("cornerID").
 innerHTML;
var number = document.cornerForm.number.value;
var condition = document.cornerForm.condition.value;
var slope = document.cornerForm.slope.value;

#### //put together the query

var query = "q=UPDATE corners SET evaluated = 'y', number = '"+number+"', condition = '"+condition+" ', slope = '"+slope+"' where id = '"+id+" '&api\_key=x";

```
//for debugging
//alert(query);
//document.getElementById("querytest").innerHTML =
query;
```

//post the query!
\$.post("http://pdxmele.cartodb.com/api/v2/sql", query
, alert ("Successfully posted to database"));

# Step 5: Refine and enjoy!

- Choosing base layers
  - OpenStreetMap
  - Bing aerials
  - MapBox?
- Refreshing data
- Playing with styling
- Seek better hosting



#### http://pdx.be/wpcint

https://github.com/pdxmele/wpc-gis-inventory

#### QGIS programming environment demo



## Jack's applications

- Creating and improving bicycling data
- Writing tools to assist in the process
  - Cracking closed systems
  - Coverage mapping with KML
  - Capture the flags finding missed segments



## GRASS GIS Graphical Modeler

#### Graphical Modeler (exports to Python) Better in Version 7 Little help for novices

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### **Grass Python Scripting**

```
File Edit View Search Terminal Help
>>>
>>>
>>>
>>>
>>> import grass.script as grass
>>> for map in grass.list strings('vect'):
        print map
Curb Ramps@katie
street segment nodes@katie
Curb ramps concord@katie
street segments@katie
NorthConcordStreetSegments@katie
streets conflated@katie
concordextent@katie
streetsegments concord@katie
network@katie
sw clip@katie
pl st segments@katie
>>> guit()
GRASS 6.4.1 (OregonNorthNad83 2269):/home/Grass/Pvthon >
```

Refer to the Programmer's Manual http://grass.osgeo.org/programming6/index.htm Test within Grass Environment

# Exploring open source programming

- Open source programming can be challenging at first, but help is available: come visit us at the Jam! We meet Mondays from 4-6 pm in CH469.
- Questions?